

TIME TRAVELLER 1

Alice Gibbons



AHEAD
BOOKS

Workbook

TIME TRAVELLER



Alice Gibbons

AHEAD
BOOKS

Workbook



TIME **1** TRAVELLER

WELCOME!

Pages **4-5**

1 **HOORAY, ZACK!**

Pages **6-9**

2 **ZACK IS HUNGRY!**

Pages **10-13**

3 **WE ARE CLEAN!**

Pages **14-17**

4 **I CAN FLY!**

Pages **18-21**

5 **WHAT'S THIS, KIM?**

Pages **22-25**

6 **THIS IS MY HOUSE!**

Pages **26-29**

7 **MMM! YUMMY!**

Pages **30-33**



8 MY BEDROOM! Pages **34-37**

9 I LIKE CHICKEN! Pages **38-41**

10 WHERE ARE THEY? Pages **42-45**

11 YOU'RE FUNNY, ZACK! Pages **46-49**

12 GOODBYE, ZACK! Pages **50-53**

ALPHABET STARTER Pages **55-74**

MY PROJECTS Pages **75-84**

MY WRITING CORNER Pages **85-91**

1 Colour.

1. Colour two stars red.



2. Colour four stars blue.



3. Colour ten stars yellow.



4. Colour eight stars pink.




5. Colour five stars green.



2 Match.

a. 

b. 


c. 

d. 


e. 

f. 

g. 

h. 

i. 

j. 

- one f
- two
- three
- four
- five
- six
- seven
- eight
- nine
- ten



3 Write.



1. I'm Maya.



2. I'm _____.



3. I'm _____.



4. I'm _____.



4 Draw and write.

Me!

What's your name?



1 Write.



1. _____ 2. _____ 3. _____ 4. _____

2 Circle and write.



1. Zack is a _____ .
a. boy b. tree



2. Great _____ .
a. jacket! b. What's your name?



3. Look! Maya is in the _____ .
a. tree b. toy



4. The ball is _____ .
a. big b. small

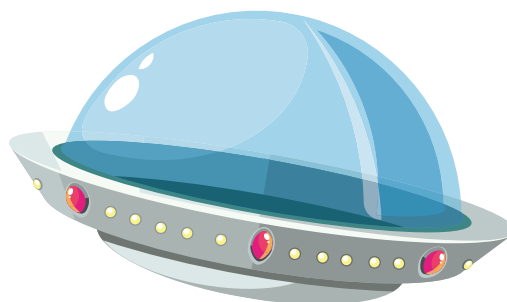


5. Kim is a _____ .
a. boy b. girl




3 Complete with am / are.

1. You are a boy.
2. I _____ a girl.
3. _____ you my friend?
4. You _____ not an alien.
5. I _____ not a tree.



4 Write.

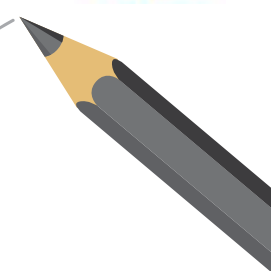
1. I am a girl.
2. You are not an alien.
3. You are a boy.
4. You are my friend.
5. You are not big.



I'm a girl

5 Circle the different word.

- | | | |
|------------------|--------|-------|
| 1. <u>friend</u> | small | big |
| 2. green | alien | blue |
| 3. boy | girl | toy |
| 4. one | jacket | two |
| 5. pink | yellow | three |





6 Look and write.



1. ajckte
jacket



2. fotoblal
f



3. oyt
t



4. talteb
t



5. iglr
g



6. odll
d

7 Complete.

1. fr i end

3. ___ ablet

5. d ___ ll

2. ___ ig

4. f ___ tball

6. n ___ me

8 Circle.

1. Are you a girl?

a. Yes, I'm not. b. Yes, I am.

3. Are you my friend?

a. No, I am. b. No, I'm not.

2. Are you from Sao Paulo?

a. Yes, I am. b. Yes, you are.

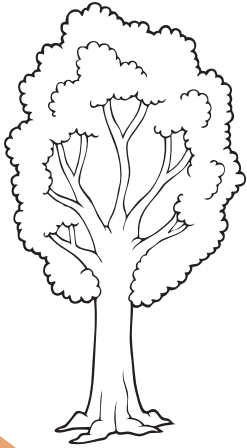
4. Are you big?

a. No, I'm not. b. No, you are.

9

Choose and colour.

A



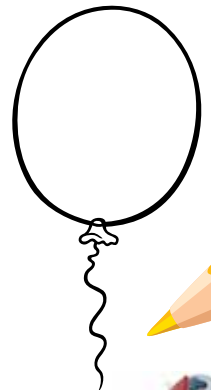
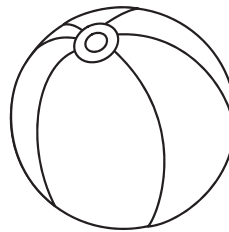
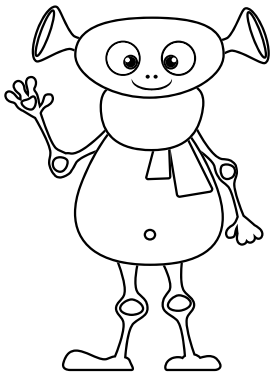
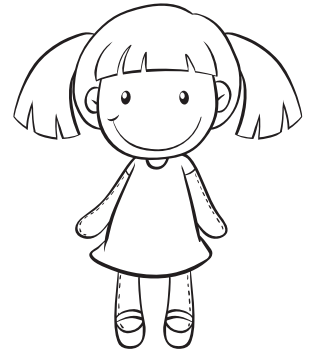
B



C



D



10

Answer and draw your favourite toy.

My name is _____

I am from _____

My favourite toy is _____



TIME 1 TRAVELLER

Time Traveller is a 6-level primary course for young learners of English. With fun characters, engaging tasks, and a captivating on-going story, the series is sure to delight pupils and lay strong foundations for a positive relationship with learning English. It is perfect for general use or preparation for the Cambridge English: Starters test.

Level

- Levels 1 & 2 cover the Cambridge English: Starters test syllabus
- CEFR Level: Pre A1

In this Workbook you will find:

- fun, exciting activities to reinforce the vocabulary and grammar taught in each lesson.
- an optional **Alphabet Starter** section that focuses on teaching the alphabet, their sounds and reading. The **Alphabet Starter** combines teaching letters, capital and small, as well as global reading with words and pictures of words which are then recycled in the main Student's Book. This section can be used before beginning the Student's Book or alongside the phonics section of the Student's Book in each unit.
- a **My Projects** section where students can do the projects from the Student's Book and be able to take home and show their parents.
- a **My Writing Corner** section where students can do the writing tasks from the Student's Book and be creative.
- an **access code** to our online gamified learning world. The online games offer extra vocabulary, grammar and reading practice – all students' online work can be tracked by the teacher.

Student's Components

- Student's Book
- Workbook with access code for the online games
- 2 Audio CDs

AHEAD
BOOKS

www.aheadbooks.com

ISBN 978-8-898-43374-2



9 788898 433742